







Attached herewith the sketch plan & statement from third party

9:23 AM W

We also received the video footage from third party, it shows that you have collided onto his rear portion

Accident photo 9:27 AM

Went he drove off the car I never see any damage? 9:27 AM

Can I see the video? 9:28 AM

My car also video. 9:29 AM



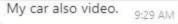


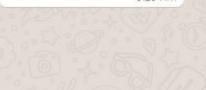












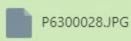
Can u gave me the own phone no .can 9:33 AM

I wat to talk to him 9:33 AM



Sorry, we cannot gave the third party phone no.  $_{9;34~\mathrm{AM}}$   $\checkmark\!\!/$ 







JPG + 87 kB





















We attached some inspection photos taken by our surveyor for your reference

9:35 AM 🕢

The black point!? 9:37 AM

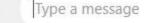
You means which photo?

9:39 AM 🕢

















This wat 9:40 AM



This photo is old damage 9:57 AM















Hi, have you lodge the accident report?

2:43 PM V/

Yes . 3:00 PM

7/20/2020

After viewing both parties accident report, we are of the view that the liability is not in your favour as it is head to rear collision. We will also send a letter to you regarding this claim 4:12 PM V/

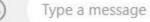
How much the claim? 4:22 PM

7/21/2020

Total claim amount is \$2328.50 (included repair cost, Loss of Use and GIA search fee) 9:56 AM W

So expensive??? <sub>12:32 PM</sub>











The video shows that third party vehicle suffered a jerk and vibration upon impact. Third party sustained damage on rear bumper(buckled), spoiler(damaged). These damages are inspected and confirmed by our surveyor as a result of direct impact from behind. Third party vehicle absorbed the impact force caused by rear vehicle. Again in term of structure and model of vehicle, your vehicle(Mercedes 180)is more stronger with higher performance than third party vehicle(Jetta 1.4). In view of the above said, we would proceed negotiation with third party for amicable settlement at best term. 11:00 AM V/

Noted with tks 1:05 PM



Enclosed herewith our standard letter for your records. Thanks,



